Centre of the universe

Made by: Zaamoot

The script

The script rewards the players, who come outside the base and attack the other players. When you demolish buildings you receive goods in your storehouse or barracks.

The kind of goods and the quantity depends on the kind of building you destroy. For example for destroying a bakery you receive 3 loaves in your storehouse. The full list of the reward can be seen in game by enabling on the house repair of your storehouse and the reward list can be hidden by disabling the house repair of the storehouse.

Do not use the "▭" button, because it will hide all the overlay text. This includes the messages about the goods you have received from demolishing buildings.

REWARDLIST:

Quarry:	5 stone
Woodcutter:	2 tree trunks
Sawmill:	5 timber
Farm:	3 corn
Mill:	3 flour
Bakery:	3 loaves
Swinefarm:	2 skins and 1 pig
Butcher:	3 sausages
Vineyard:	3 wine
Fishermans hut:	3 fish
Inn:	2 sausages, wine, loaves and fish
Gold mine:	3 gold ore
Metallurgist:	3 gold chests
School:	5 gold chests
Iron mine:	3 iron ore
Iron smithy:	3 iron
Armory smithy:	3 iron armament and 1 long shield
Weapon smithy:	1 crossbow, pike and sword
Tannery:	3 leather
Armory workshop:	3 leather armor and 1 woothen shield
Weapons workshop:	1 bow, lance and axe
Stable:	3 horses
Barracks:	10 iron shields, iron chests and swords
Market:	5 stone and 6 timber
Tower:	5 stone

You can also see the reward list from the figure above on the next page.

Reward list

Quarry	Five stone
Woodcutter	Two tree trunks
Sawmill	Five timber
Farm	Three corn
Mill	Three flour
Bakery	Three loaves
Swine farm	Two skins and one pig
Butcher	Three sausages
Vineyard	Three wine
Fisherman's hut	Three fish
Inn	Two sausage, wine, loaves and fish
Gold mine	Three gold ore
Metallurgist	Three gold chests
School	Five gold chests
Iron mine	Three iron ore
Iron smithy	Three iron armament and one long shield
Weapon smithy	One crossbow, pike and sword
Tannery	Three leather
Armoury workshop	Three leather armour and one wooden shield
Weapons workshop	One bow, lance and axe
Stable	Three horses
Barracks	Ten iron shields, iron chests and swords
Market	Five stone and six timber
Tower	Five stone

(Proposed) Team setup

This map can be played in different game set-ups and is thanks to the script optimized for Free-for-All or multiple teams games.
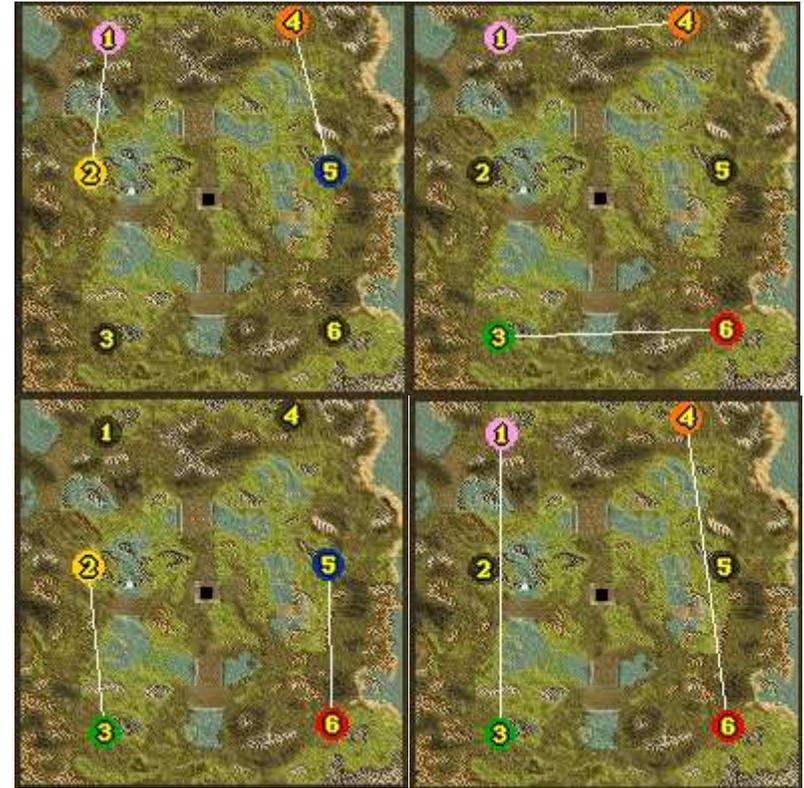
Three players versus three players (3v3)

Two players versus two players versus two players (2v2v2)

Two players versus two players (2v2)

Thanks to all the players from the Knights and Merchants community, who provided feedback about the map!